

JavaScript 練習問題解答 田島勇樹

```
<HTML>
```

```
<HEAD>
```

```
<TITLE></TITLE>
```

```
<SCRIPT Language="JavaScript">
```

```
<!--
```

```
if(document.images) {
```

```
    var imgs= new Array();
```

```
    var url = new Array();
```

```
                /* 画像の指定 */
```

```
                /* URL の指定
```

```
*/
```

```
    imgs[0] = new Image(); imgs[0].src = "picture1.gif";url[0] = "http://www.oracle.co.jp/";
```

```
    imgs[1] = new Image();  imgs[1].src = "picture2.gif";url[1] =  
"http://www.microsoft.co.jp/";
```

```
    imgs[2] = new Image(); imgs[2].src = "picture3.gif";url[2] = "http://www.netscape.com/";
```

```
    imgs[3] = new Image();  imgs[3].src = "picture4.gif";url[3] =
```

```
"http://www.ncsa.uiuc.edu/SDG/Software/Mosaic/";
```

```
    imgs[4] = new Image(); imgs[4].src = "picture5.gif";url[4] = "http://www.google.co.jp/";
```

```
}
```

```
var current = 0;
```

```
function startAnim() {
```

```
    if(document.images) {
```

```
        current++;
```

```
        if(current >=imgs.length) current = 0;
```

```
        document.images["img1"].src = imgs[current].src;
```

```
        S_ID = setTimeout("startAnim()",20); //この数字を変更することによりアニメーション  
        スピードが変化。小さいほど早い
```

```
    }
```

```
}
```

```
function stopAnim(n) {
```

```
    if(document.images) {
```

```
        if(n == 0){
```

```
clearTimeout(S_ID);
location.href = url[current];
}
else if(n == 1) {
clearTimeout(S_ID);
}
} else { alert("お使いのブラウザには対応していません。"); }
}
//-->
</SCRIPT>

</HEAD>

<BODY>

<!-- アニメーション画像のタグ -->
<a href="javascript:stopAnim(0)" onmouseover="startAnim(0)"
onmouseout="stopAnim(1)">

</a>

</BODY>
</HTML>
```